



CTA CENTRO TEATRO
ANIMAZIONE E FIGURE

WORKSHOP LIGHTIN GUERRILLA

Art&Puppets Project (SPF GO! 2025 financed by Interreg ITA-SLO 2021-2027 - managed by GECT GO)

**Strip Core/ Forum Ljubljana
2-4 October 2025 in Gorizia (Italy)**

The 34th edition of Alpe Adria Puppet Festival will be offering **12 young people aged from 18 years on**, with some prior knowledge of video making, the opportunity to participate in a free three-day workshop, taking place during the Festival days. The workshop, held by Stella Ivšek and Urša Čuk of Beam Team from Ljubljana, will result in the creation of a Flash Art installation to be projected in the city centre, on the evening of Saturday October 4th.

THE WORKSHOP

The workshop is dedicated to the **exploration of videomapping and its use in site-specific art projects, focussing on the setting of video in urban spaces**. Through practice-based activities, participants will learn the fundamentals and methods of video mapping, while developing their personal conceptual and visual approaches to design on architectural and spatial elements. **The workshop will be led by the media artists Stella Ivšek and Urša Čuk, both members of the multidisciplinary collective Beam Team**, well known for their audiovisual installations, video mapping and media practices. (Ig: https://www.instagram.com/beam_team_visuals/ fb: <https://www.facebook.com/share/1HfSue2TVZ/?mibextid=wwXlfr>).

TOOLS

The activity will involve the use of MadMapper, a software allowing precise and flexible control of video projections in a real environment. **Participants will be required to bring a laptop or computer with an HDMI video connection.**



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REQUIREMENTS

The workshop is Open to twelve participants **aged from 18 years on. Basic knowledge of video making is required.**

PROGRAMME

Thursday 2nd October, 10am - 1pm: Introductory lecture, with practical examples and conceptual drawings of projections.

2.30 p.m.: Madmapper exercises and practical examples.

Techniques and software tools for videomaps will be learnt and video projections will be prepared and presented to the public in the form of spatial installations.

Friday 3 October: **all-day** workshop with lunch break.

Saturday 4 October, morning: final arrangements of materials and content.

afternoon and evening: location set-up and performance.

BEAM TEAM

is a multidisciplinary collective working with audiovisual installations, video mapping, light installations, music productions, video animations, intermediary techniques and curating the design of concerts, clubs and festival spaces.

Stella Ivšek is an intermedia artist and designer. Since 2019, as curator of the VDV platform she has organised informal meetings and educational programmes centred on live visualisations, video mapping and audiovisual installations, as well as creating spaces for collaboration and the presentation of artistic works. As a member of the Beam Team, she has co-curated numerous interactive audiovisual installations presented at national and international festivals.

A videoartist, Urša Čuk worked from 2019 to 2024 as a creative designer at Pro Plus, producing video animation for the production company Pop TV. Since 2020 she has been active in the field of videomapping, as a VJ for various musicians and bands and in the execution of audiovisual works, art posters, music videos, animations also performing



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stage sets for theatres and dance performances. As a member of the Beam Team, she was among the co-authors of the mapping projection on the Praetorian Palace in Koper.

The programme is subject to change.

Bookings: CTA Gorizia 0481 537280 organizzazione@ctagorizia.it

Info on videomapping: <http://www.ljudmila.org/stripcore> <http://www.stripburger.org/> <http://www.svetlobnagverila.net/>

Sponsorship MadMapper and Garage Cube.

